Explorer Post: \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_

GUIDELINES FOR UNARMED SQUAD DRILL

1. GENERAL: The unarmed regulation squad is designated to evaluate the unit’s performance of selected drill maneuvers.
2. The time limit for this category is 7 minutes.
3. The Squad consists of a minimum of 5 and no more than 7 explorer’s total including Explorer Squad leader (issuing commands).
4. The boundary area is 50 yards x 50 yards
5. The Explorer squad will be required to perform the following movements (without arms)
6. Squad Leader may carry the Drill Card during the competition.

|  |  |
| --- | --- |
| **Stationary Movements** | **Marching Movements** |
| Attention | Forward March |
| Parade Rest | Halt |
| At Ease | Rear March |
| Rest | Mark Time |
| Dismissed | Half Step |
| Right Face | Left Step |
| Left Face | Right Step |
| About Face | Back Step |
| Hand Salute | Right Flank |
|  | Left Flank |
|  | Column Right |
|  | Column Left |
|  |  |

Squad Leader:\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_

Explorer:\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_

Explorer:\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_

Explorer:\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_

Explorer:\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_

Explorer:\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_

Explorer:\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_

**DRILL CARD & GRADING SCORESHEET**

GRADING REQUIRMENENTS: Below is the list of required maneuvers. These movements must be done in this sequence.

|  |  |  |
| --- | --- | --- |
|  |  | 320 points total |
|  | **Point Range** | **Judges Score** |
| 1. Present Arms (report in) | 0-10 |  |
| 1. Order Arms | 0-10 |  |
| 1. Dress Right Dress | 0-10 |  |
| 1. Ready Front | 0-10 |  |
| 1. At Ease | 0-10 |  |
| 1. Squad Attention | 0-10 |  |
| 1. Parade Rest | 0-10 |  |
| 1. Squad Attention | 0-10 |  |
| 1. Left Face | 0-10 |  |
| 1. Right Face | 0-10 |  |
| 1. About Face | 0-10 |  |
| 1. Left Face | 0-10 |  |
| 1. Forward March | 0-10 |  |
| 1. Column Right March | 0-10 |  |
| 1. Column Right March | 0-10 |  |
| 1. Column Half Right March | 0-10 |  |
| 1. Column Half Left March | 0-10 |  |
| 1. Rear March | 0-10 |  |
| 1. Rear March | 0-10 |  |
| 1. Right Flank March | 0-10 |  |
| 1. Left Flank March | 0-10 |  |
| 1. Column Left March | 0-10 |  |
| 1. Column Left March | 0-10 |  |
| 1. Squad Halt | 0-10 |  |
| 1. Left Face | 0-10 |  |
| 1. Left Step March | 0-10 |  |
| 1. Squad Halt | 0-10 |  |
| 1. Right Step March | 0-10 |  |
| 1. Squad Halt | 0-10 |  |
| 1. Present Arms (report out) | 0-10 |  |
| 1. Right Face | 0-10 |  |
| 1. Forward March (exit Area) | 0-10 |  |
| **Penalties** |  |  |
| 1. Incorrect Squad Numbers | -5 per violation |  |
| 1. Boundary Violations | -5 per violation |  |
| 1. Incorrect Commands | -5 per violation |  |
|  | Overall Score |  |

Judges Notes:

Judge: \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_

Judge: \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_